

Paper I -- INTRODUCTION TO MULTIMEDIA

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Time : Three hours

Maximum : 100 marks

Answer any FIVE questions.

All questions carry equal marks.

(5 × 20 = 100)

1. Explain the various applications of Multimedia.
2. Describe the different multimedia authoring tools.
3. Explain about the features of painting and drawing tools.
4. Discuss in detail, digital movie tools.
5. Explain about Multimedia Input Devices.
6. Discuss about OCR devices and Voice Recognition Systems.
7. Explain about Linking Multimedia Objects.

8. Describe in detail, spreadsheets and databases used for Multimedia.
9. What are the basic stages in a multimedia project? Explain.
10. Explain about Card and Page-Based Authoring Tools.

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*Dip. Comp. Animation*

Paper II — ADOBE PHOTO SHOP

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Time : Three hours

Maximum : 100 marks

Answer any FIVE of the following.

All questions carry equal marks.

(5 × 20 = 100)

1. Explain about the Toolbox controls.
2. Describe in detail, the Mainstream formats.
3. Explain the various color models.
4. Explain about Brush tools in Adobe Photoshop.
5. Describe the various Retouching and Restoring operations.
6. Explain how to handle paths in Adobe Photoshop.
7. (a) What are filters? Discuss about different types of filters.  
(b) Explain about Blurring an Image.
8. Describe in detail, the use of Edge-Enhancement and Distortion filters.

9. Write short notes on :

- (a) Drawing shapes
- (b) Layer styles.

10. Explain about different types of color effects in Adobe Photoshop.  

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Paper III — FLASH

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Time : Three hours

Maximum : 100 marks

Answer any FIVE questions.

All questions carry equal marks.

(5 × 20 = 100)

1. Explain the Various components and their capabilities of Flash.
2. Explain about Managing Windows and Panels in Flash.
3. Describe the use of Various Drawing Tools in Flash.
4. Explain how to use the Color Mixer Model in Flash.
5. Describe the use of the Fill Transform Tool in Flash with examples.
6. Explain the use of Tweens for Animation.

7. Describe the steps to create the simplest form of Mask with an example.
  8. Write short notes on :
    - (a) Coloring the Art.
    - (b) Flash Tweening and Lip-Syncing.
  9. Explain the steps for synchronizing Audio to Animations.
  10. Explain about using Video in a Timeline.
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